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# Consensus in blockchains: An overview

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a16z, August 2024

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## Some history

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IEEE JOURNAL ON SELECTED AREAS IN COMMUNICATIONS, VOL. 18, NO. 4, APRIL 2000

### **Optimistic Fair Exchange of Digital Signatures**

N. Asokan, Member, IEEE, Victor Shoup, Member, IEEE, and Michael Waidner, Member, IEEE

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### Random Oracles in Constantinople: Practical Asynchronous Byzantine Agreement Using Cryptography (Extended Abstract)

Christian Cachin Klaus Kursawe Victor Shoup

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### History 2 - Consensus protocols

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### History 2 - Consensus protocols



- **1980 until 2000:** Theory research many theorems, no systems, no prototypes
- **2000 until 2010:** Systems research many prototypes, no products



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### BFTW<sup>3</sup>: Why? When? Where? Workshop on Theory and Practice of Byzantine Fault **Tolerance**

**Affiliated with DISC 2009** 

September 22, 2009 Elche, Spain

The workshop gathers researchers from both theory and systems communities and aims at understanding why the impressive research activity in the area of Byzantine fault-tolerance is not yet instantiated in practice. Has the moment for a wide deployment of BFT systems arrived, and if so, where BFT systems should be deployed in the first place?

#### Format

The workshop will consist of invited contributions. No published proceedings, the presentations may contain results that appeared or are going to appear elsewhere, work-in-progress reports, surveys and tutorials. A submission is expected to be a short (around two pages) abstract of the presentation.



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### BFTW<sup>3</sup>: Why? When? Where? Workshop on Theory and Practice of Byzantine Fault **Tolerance**

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However, there are few visible instantiations of these results in practical systems. Industrial software tends to ignore the BFT-related research and heads for less consistent but (apparently) simpler and more efficient solutions (e.g.,  $[5, 16, 11]$ ).

In this workshop, we discussed the state of the art in BFT systems, and tried to understand why BFT systems have not seen a widespread adoption, and what we could do to increase the chances of deploying BFT systems.

### History 2 - Consensus protocols



- **1985 until 2000:** Theory research many theorems, no systems, no prototypes
- **2000 until 2010:** Systems research many prototypes, no products
- **2010 onward:** Practice deployment with cryptocurrencies
- **Today:** More theory research, more systems research, products, and deployments

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### Consensus protocols today

### **Overview**

• Nine *models* of blockchain consensus

- Explore *generalized trust*
- Explore *asymmetric trust*
- Answer your questions

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## Nine models of consensus

## 1 – Threshold trust (BFT)

- Trust by numbers
- n nodes total
- f faulty (Byzantine) nodes
- Nodes are identified – Proof-of-Authority (PoA)
- Homogeneous and symmetric
- Requires n > 3f
- Tendermint/Cosmos, Internet Computer (DFINITY), Hyperledger Fabric, VeChain, BNB SC, Hashgraph, TRON ...





Introduction to

Reliable and **Secure Distributed** Programming

**Second Edition** 

2 Springer

### 2 – Generalized trust

- Trust by generalized quorums
- Set of nodes **P**
- Fail-prone sets consisting of possibly Byzantine nodes
- Byzantine quorum system
- Heterogeneous and symmetric
- Requires Q3-property
- Any 3 fail-prone sets must not cover **P**
- Not used for consensus in any cryptocurrency (!)
- But in distributed cryptography (Coinbase Vault)



### 3 – Asymmetric trust

- Subjective generalized quorums
- Every node has its own fail-prone sets and quorum system on **P**
- Heterogeneous and asymmetric
- Requires B3-property
- $-\forall p, p'$ : any fail-prone set of p with any set of p' and any of both must not cover **P**
- Consistent across nodes quorum systems
- Ripple, Stellar, [ACTZ24]



### 4 – Unstructured, probabilistic voting

- Random sampling of peers
- Exchange information and votes
- Often coupled with a DAG (directed acyclic graph) on transactions
- Avalanche, Conflux, IOTA-Tangle





### 5 – Stake-based voting

- Stake determines voting power
- Including delegated stake (DPoS)
- Protocols generalized from symmetric voting (BFT)
- Slashing of invested stake upon detection of misbehavior
- Tendermint/Cosmos, EOS, NEO, Aptos, SUI, BNB SC ...



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### 6 – Stake-based probabilistic choice

- Lottery according to stake
- Probabilistic leader election
- Cryptographic sortition using a verifiable random function (VRF)
- Cardano/Ouroboros ...





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## 7 – Hybrid prob. choice and stake voting

- Stake determines probability or voting power
- Mix of random choice with voting
- Slashing of invested stake upon detection of misbehavior
- 



• Ethereum (LMD-GHOST & FFG-Casper), Polkadot (BABE & GRANDPA), Algorand ...

### 8 – Proof-of-space and proof-of-delay

- Storage space as resource
- Cryptographic ZK proofs for storage at particular time
- Time delay to prove storage investment over time
- Filecoin, Chia, Storj ...



### 9 – Proof-of-work

- Demonstrate invested computation
- Nakamoto consensus
- Bitcoin and variations, Litecoin, Dogecoin, Ethereum (1.0) and variations, Ethereum Classic, Monero, ZCash ...





### Model 2 – Generalized trust



### Byzantine quorum systems

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- Set of nodes  $P = \{p_1, ..., p_n\}$
- Fail-prone system **F** ⊆ 2**P** : all nodes in some F ∈ **F** may fail together
- Quorum system  $Q \subseteq 2P$ , where any  $Q \in Q$  is a "quorum", iff.
- **Consistency:**

∀ Q1, Q<sup>2</sup> ∈ **Q,** ∀ F ∈ **F** : Q<sup>1</sup> ∩ Q<sup>2</sup> ⊈ F.

– **Availability:** 

∀ F ∈ **F** : ∃ Q ∈ **Q** : F ∩ Q = ∅.

[Malkhi & Reiter, 1998]

• Symmetric trust

### Generalized trust – Byz. quorum systems

- Set of nodes  $P = \{p_1, ..., p_n\}$
- Fail-prone system **F** ⊆ 2**<sup>P</sup>**
- All F ∈ **F** may fail together
- Quorum system **Q** ⊆ 2**P** , any Q ∈ **Q** is a "quorum" [MR98, HM00]
- $F = \{pq, pr, qr, xy, xz, yz\}$
- $\bullet$  **Q** = {rxyz, qxyz, pxyz, pqrz, pqry, pqrx}
- Nodes are trusted **differently**
- All nodes trust **equally**



### Generalized trust

- **Consensus and distributed cryptography** beyond the threshold model
- Theoretically well-known, practically not explored for consensus
- Example threshold cryptosystem: CoreKMS Vault at Coinbase for wallet keys (Lindell, SBC 2024)
- Quorum = Offline AND Human-Approvers AND MPC-Servers
	- Offline = One Offline party
	- Human-Approvers = M Approvers, any monotone access structure (AND, OR, threshold), e.g., 5-of-20
	- MPC-Servers: K Servers, K-of-K needed



- A RW-register has two operations
- $-V$ rite $(x) \rightarrow OK$
- $-$  Read()  $\rightarrow x$
- Asynchronous (no clocks, no bounds on delays)
- Every operation defined by two events
- Invocation (IN)
- Completion (OUT)
- Simplification with a single-reader, single-writer (SRSW) register
- Only process w ("Whit") or pw may write
- Only process r ("Ron") or pr may read





- Operation o precedes o' whenever completion of o occurs before invocation of o'
- Otherwise, o and o' are concurrent
- How should the RW register behave when accessed concurrently?



- Safe Every read not concurrent with a write returns the most recently written value.
- Regular Safe & any read concurrent with a write returns either the most recently written value or the concurrently written value: r2 may read()  $\rightarrow$  x or y
- Atomic Regular & all read and write operations occur atomically (= linearizable): r2 must read()  $\rightarrow$  y

### Example executions of SRSW register

• Not regular









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### SRSW regular register

- Protocol with quorum system **Q** ⊆ **2P** on nodes **P**
- Fail-prone system **F** ⊆ 2**<sup>P</sup>** (any F ∈ **F** may fail together)
- Writer  $p_{w}$  maintains a logical timestamp ts
- $-$  Increments ts for each write() operation
- $-$  Issues digital signature s on pair  $(ts, v)$
- Sends timestamp/value/signature tuples  $(ts, v, s)$  to replica nodes
- Waits for a quorum Q ∈ **Q** of replicas to acknowledge ("Byzantine quorum")
- Reader  $p_r$  asks replicas for their current  $(ts, v, s)$  tuples
- Verifies that signature s from  $pw$  is valid
- Receives such tuples from a quorum Q ∈ **Q** of replicas ("Byzantine quorum")
- Extracts value v with highest timestamp ts and returns v

SWMR regular register protocol with Byzantine processes (process  $p_i$ ).

#### **State**

*wts:* sequence number of write operations, stored only by writer  $p_w$ 

*rid*: identifier of read operations, used only by reader

ts, v,  $\sigma$ : current state stored by  $p_i$ : timestamp, value, signature

#### upon invocation write $(v)$  do  $wts \leftarrow wts + 1$  $\sigma \leftarrow$  sign<sub>u</sub> (WRITE  $||w||wts||v$ ) send message [WRITE, wts, v,  $\sigma$ ] to all  $p_i \in \mathcal{P}$

**wait for** receiving a message  $[ACK]$  from *more* than  $\frac{n+f}{2}$  processes

#### upon invocation read do // only if  $p_i$  is reader  $p_r$  $rid \leftarrow rid + 1$ send message [READ, *rid*] to all  $p_i \in \mathcal{P}$ wait for receiving messages [VALUE,  $r_j$ ,  $ts_j$ ,  $v_j$ ,  $\sigma_j$ ] from *more* than  $\frac{n+f}{2}$  processes such that  $r_i = rid$  and verify<sub>m</sub> $(\sigma_i, \text{WRITE}||w||ts||v_i)$ **return** highest val $({ (ts<sub>i</sub>, v<sub>i</sub>) })$ **upon** receiving a message [WRITE, ts', v',  $\sigma'$ ] from  $p_w$  **do** // every process if  $ts' > ts$  then  $(ts, v, \sigma) \leftarrow (ts', v', \sigma')$

send message [ACK] to  $p_w$ 

**upon** receiving a message [READ, r] from  $p_r$  do send message [VALUE, r, ts, v,  $\sigma$ ] to  $p_r$ 

// every process

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// only if  $p_i$  is writer  $p_w$ 

### Example SRSW register execution



## Threshold crypto, generalized [AC23]

• Practical implementation of generalized distributed ("threshold") cryptosystems

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- Monotone span programs (MSP)
- Verifiable secret sharing (VSS)
- Common coin
- Distributed signatures
- Tools to generate MSP from a configuration file
- Benchmarks show the approach is practical



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### Model 3 – Asymmetric trust



### Why asymmetric trust?

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- For Romans:
- –*De gustibus non est disputandum. (One cannot argue about taste.)*
- For CISOs:
- –*One cannot argue about security assumptions.*
- For blockchainers:
- –*A node counts only the votes of nodes that it trusts. (Ripple, 2014)*
- –*Every node has a different idea about which other nodes are important. (Stellar, 2016)*

## Quorums in XRPL / Ripple

- XRP started in 2012, among top by market cap
- Independently developed consensus protocol
- Pseudocode and formal analysis later [ACM21]
- Each node declares which other nodes it trusts
- Unique Node List (UNL)
- UNLs of two nodes must overlap
- Default UNL (35 nodes)
- Published by XRP Ledger Foundation (formerly: Ripple Labor
- Every node may choose its own UNL (in principle)



### Federated quorums in Stellar

- Stellar (XLM) started as a fork of XRPL/Ripple
- Federated Byz. consensus in 2015 (Mazieres)
- Every node may specify its own quorum sets

### • Ex. SDF1 validator

```
\{ "select": 6."out-of": [
     {"select": 2, "out-of": ["Blockdaemon1", "Blockdaemon2", "Blockdaemon3"]},
     {"select": 2, "out-of": ["SDF1", "SDF2", "SDF3"]},
     {"select": 2, "out-of": ["WirexSingapore", "WirexUK", "WirexUS"]},
     {"select": 2, "out-of": ["CoinqvestFinland", "CoinqvestHongKong", "CoinqvestGermany"]},
     {"select": 2, "out-of": ["SatoshiPayUS", "SatoshiPaySG", "SatoshiPayDE"]},
     {"select": 2, "out-of": ["FranklinTempleton1", "FranklinTempleton2", "FranklinTempleton3"]},
     {"select": 3, "out-of": ["LOBSTR1", "LOBSTR2", "LOBSTR3", "LOBSTR4", "LOBSTR5"]},
      {"select" 2, "out-of": ["Hercules", "Lyra", "Boötes"]}
\mathbf{1}
```
### Asymmetric Byzantine quorum systems

• Asymmetric fail-prone system  $F = [F_1, ..., F_n]$ , where  $F_i \subseteq 2P$  is the fail-prone system for  $p_i$ ; all nodes in some  $F \in F_i$  may fail together (... according to  $p_i$ )

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- Asymmetric quorum system  $Q = [Q_1, ..., Q_n]$ , where  $Q_i \subseteq 2P$  is the quorum system for  $p_i$  and any  $Q_i \in Q_i$  is a "quorum for  $p_i$ ", iff.
- Consistency:

∀ pi, pj, ∀ Q<sup>i</sup> ∈ **Qi**, ∀ Q<sup>j</sup> ∈ **Qj**, ∀ F ∈ **Fi\*** ∩ **Fj\*** : Q<sup>i</sup> ∩ Q<sup>j</sup> ⊈ F.

– Availability:

```
∀ pi, ∀ F ∈ Fi : ∃ Q ∈ Qi : F ∩ Q = ∅.
```
(Based on Damgård, Desmedt, Fitzi, Nielsen, Asiacrypt 2007)

## Asymmetric trust [ACTZ24]

- Subjective trust assumption of p (via failures)
- p itself *never* fails
- Neighbor nodes q and r: *May only fail alone*
- Remote nodes x, y, x: *Any 2 of these 3 may fail*
- Fail-prone system **F** ⊆ 2**<sup>P</sup>** of p  $\{q, r, xy, yz, xz\}$
- $-$  All  $F \in F$  may fail for p
- Each one of the 6 nodes uses its own subjective trust like this  $\rightarrow$  Asymmetric quorums
- Nodes are trusted **differently**. Nodes trust **differently** (asymmetric).



### Example asymmetric quorum system

- Six nodes, arranged in a ring
- Failure assumptions of node **p** as shown
- All others are (rotation-)symmetric to p
- Satisfies B3 property ↔

There is an asymmetric quorum system

• Each node mistrusts some 2-set of other nodes: impossible with threshold Byzantine quorums!



### Execution model

- An execution defines the actually faulty nodes F
- A node pi is one of
	- Faulty  $pi \in F$
	- Naive p<sup>i</sup> p<sup>i</sup> ∉ F and F ∉ **Fi**\*
	- Wise p<sup>i</sup> p<sup>i</sup> ∉ F and F ∈ **Fi**\*
- Safety and liveness hold only for wise nodes
- Naive nodes may be cheated

(cf. ordinary, symmetric model, when  $f \ge n/3$ : all nodes are naive!)

- Liveness depends on existence of a guild
- $-$  A guild is a set of wise nodes that contains one quorum for each member node

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SWMR regular register protocol with Byzantine processes (process  $p_i$ ). **State** *wts:* sequence number of write operations, stored only by writer  $p_w$ *rid*: identifier of read operations, used only by reader ts, v,  $\sigma$ : current state stored by  $p_i$ : timestamp, value, signature upon invocation write $(v)$  do // only if  $p_i$  is writer  $p_w$  $wts \leftarrow wts + 1$  $\sigma \leftarrow$  sign<sub>u</sub> (WRITE  $||w||wts||v$ ) send message [WRITE, wts, v,  $\sigma$ ] to all  $p_i \in \mathcal{P}$ **wait for** receiving a message  $|ACK|$  from *more* than  $\frac{n+f}{2}$  processes upon invocation read do // only if  $p_i$  is reader  $p_r$  $rid \leftarrow rid + 1$ send message [READ, *rid*] to all  $p_i \in \mathcal{P}$ wait for receiving messages [VALUE,  $r_j$ ,  $ts_j$ ,  $v_j$ ,  $\sigma_j$ ] from *more* than  $\frac{n+f}{2}$  processes such that  $r_i = rid$  and verify<sub>m</sub> $(\sigma_i, \text{WRITE}||w||ts||v_i)$ **return** highest val $(\{(ts_i, v_i)\})$ **upon** receiving a message [WRITE, ts', v',  $\sigma'$ ] from  $p_w$  **do** // every process if  $ts' > ts$  then  $(ts, v, \sigma) \leftarrow (ts', v', \sigma')$ send message [ACK] to  $p_w$ **upon** receiving a message [READ, r] from  $p_r$  **do**  $\prime\prime$  every process send message [VALUE, r, ts, v,  $\sigma$ ] to  $p_r$ 

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**State** *wts:* sequence number of write operations, stored only by writer  $p_w$ rid: identifier of read operations, used only by reader ts, v,  $\sigma$ : current state stored by  $p_i$ : timestamp, value, signature upon invocation write $(v)$  do // only if  $p_i$  is writer  $p_w$  $wts \leftarrow wts + 1$  $\sigma \leftarrow$  sign<sub>*w*</sub> (WRITE  $||w||wts||v$ ) send message [WRITE, wts, v,  $\sigma$ ] to all  $p_i \in \mathcal{P}$ **wait for** receiving a message [ACK] from all processes in some quorum  $Q_w \in \mathcal{Q}_w$ upon invocation read do // only if  $p_i$  is reader  $p_r$  $rid \leftarrow rid + 1$ send message [READ, *rid*] to all  $p_i \in \mathcal{P}$ wait for receiving messages [VALUE,  $r_j$ ,  $ts_j$ ,  $v_j$ ,  $\sigma_j$ ] from all processes in some  $Q_r \in \mathcal{Q}_r$  such that  $r_i = rid$  and verify<sub>m</sub> $(\sigma_i, \text{WRITE}||w||ts||v_i)$ **return** highest val $({(ts_i, v_i)|i \in Q_r})$ **upon** receiving a message [WRITE, ts', v',  $\sigma'$ ] from  $p_w$  **do** // every process if  $ts' > ts$  then  $(ts, v, \sigma) \leftarrow (ts', v', \sigma')$ send message [ACK] to  $p_w$ **upon** receiving a message [READ, r] from  $p_r$  **do** // every process send message [VALUE, r, ts, v,  $\sigma$ ] to  $p_r$ 

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Asymmetric SWMR regular register protocol (process  $p_i$ ).

### Protocols with asymmetric quorums

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- RW-Register emulations
- Byzantine consistent and reliable broadcasts
- Randomized binary consensus
- Related work
- Flexible consensus
- Heterogeneous Paxos

### Conclusion



- Byzantine-tolerant consensus protocols matter and are here to stay
- Assumptions are more important than protocols



### Conclusion



- Byzantine-tolerant consensus protocols matter and are here to stay
- Assumptions are more important than protocols



- Generalized trust
- Asymmetric trust
- Links
- Web: https://crypto.unibe.ch/
- Blog: https://cryptobern.github.io/
- Twitter/X: https://x.com/cczurich/

### Thanks

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### • Links

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• Model 3: Asymmetric trus

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